

Fishing For The Fight

RULES

TEAMS

- A. Each team will consist of two (2) fishing contestants. Only two (2) contestants can be fishing at any given time. Contestants can call on their insurance guide or alternate at any time, but one contestant will be excluded and returned to town or their vehicle.
- B. Only one member of a team may be a professional full-time or part-time fresh or saltwater fly-fishing guide or captain. A professional is defined as anyone who, within the last 5 years, has received income for services performed as a guide or captain.
- C. If an **owner/manager** of any beat is fishing in the tournament that person shall **NOT** be able to fish their own waters. If during the drawing they draw their own beat there number shall be held out and they will redraw and their beat will go back into the drawing.
- D. Alternate or Insurance can be **PURCHASED**: The alternate is designed in case a team has someone fall ill, or has a member that is not able to finish the tournament. Each team can purchase no more than a total of 2 alternates. An alternate can be brought in at any point during the tournament. However once the alternate is called one of the two team members **MUST** leave the river and return to Pinedale. Accommodations will be made by the FFF committee to arrange the exchange, drop the alternate off and pick up the team member who is leaving. The alternate can be used both days, but only 1 time per day. There is an

additional \$350 fee for an alternate. Insurance can be purchased anytime BEFORE the tournament begins and by any team (with or without an alternate), but no later than the meet and greet opening night. No team can purchase more than 2 insurance cards. The FFF board will have qualified well rigged angler on the ready in case a team has someone get hurt, sick or doesn't have a desire to finish the tournament. If a team uses their insurance angler, the same rules as the alternate will apply for them fishing. Each insurance card can be purchased for \$200.

EQUIPMENT

- A. Contestants will furnish their own fly-fishing equipment. Each contestant may possess up to two (2) rods while fishing in competition.
- B. Type of rod and reel is the choice of each angler.
- C. No real or artificial fish attractants, such as scents, are allowed.
- D. All competition fishing will be with flies only and all rigs will consist of no more than three (3) single, barbless hooks.

EVENT FLIES

- A. Any conventional pattern (dry, wet, nymph, streamer, etc.) may be used.
- B. Flies must be tied on a single hook. Articulated flies with two (2) hooks are allowed but both hooks count against the three (3) hook maximum per rig limit.
- C. The guide must approve the contestant's fly selections before 8:00am. The guide's judgment regarding the legality of the fly, and barbless nature, are considered final.

FISHING PROCEDURE

- A. Each fisherman must show proof of a valid Wyoming Fishing License before taking part in the tournament.
- B. Federal and State rules and regulations governing the waters to be shed will be strictly observed.
- C. **VIOLATION OF WGF REGULATIONS: All contestants must abide by all Wyoming Game and Fish regulations concerning fishing, aquatic invasive species and boating. Any participant found to violate any Game and Fish regulation from 8AM Friday, through 4:30 PM Sunday, will be disqualified.**
- D. Contestants will not use any fishing method other than fishing with a fly rod and flies. Tenkara is allowed but only with flies. No lures, bait or other methods of fishing such as spin casting or bait fishing are allowed.
- E. All main river channels are fishable.
- F. All trout species will be counted in the scoring. No white fish will be counted.
- G. Fishing will be from 8:00 AM to 4:59:59 PM on the first day of the tournament and 9:00 AM until 12:59:59 PM on the second day of the tournament.
- H. Only ***Fishing For The Fight*** assigned beats are approved and will count towards scoring in the tournament.
- I. A contestant's assigned fishing venue and guide shall not be altered. Unless specifically approved in advance by the Rules Committee, any variance from these assignments will disqualify the contestant from that day's fishing.
- J. With the permission of the fisherman who has a fish "on the line", guides or teammates may assist in landing any fish to be scored in the event.
- K. Daily scoring ends for all contestants at the times described in Item D under Fishing Procedure above.

SCORING

Fishing For The Fight has adjusted its scoring procedures to reduce the handling of our native/natural trout.

- A. To be counted in the score, the guide, or angler in the presence of the guide, must touch the trout. Each trout will have a value of two points.
- B. Each **TEAM** will be allowed to select ten (10) trout to measure during the day. Eight (8) of these fish will have a bonus score. All trout not selected for measurement will be released immediately, preferably with- out removing them from the water.
- C. Measurement of trout shall be done by the Guide while the trout is in the water whenever possible. The Guide should measure the trout with the Fish trough provided to the Guide. Fish are to be measured from the tip of the nose to the tip of the relaxed tail. The tail of the trout should not be pinched. All trout should be measured to the nearest 1/4 inch. The guides **cannot** round up measurements. This is to ensure accurate measurements for the biggest fish competition. In signing the scorecard, the contestant understands that this represents only an estimate of their final score. The scoring committee when necessary, due to rounding of fish length and/or incorrect addition of total points will finalize scores.
- D. Each of the **EIGHT** fish for bonus scoring by a contestant will be scored as follows:

Group A	Group B
Browns, Rainbows, Cutbows & Tiger Trout	Cutthroats & Brookies
16"– 2 points + 60 points	11"– 2 points + 60 points
17"– 2 points + 80 points	12"– 2 points + 80 points
18"– 2 points + 100 points	13"– 2 points + 100 points
19"– 2 points + 125 points	14"– 2 points + 125 points
20"– 2 points + 150 points	15"– 2 points + 150 points
21"– 2 points + 175 points	16"– 2 points + 175 points
22"– 2 points + 200 points	17"– 2 points + 200 points

OTHER BONUS POINTS

If total number of trout landed is between:

- 30-39 Add 50 bonus points 40-49 Add 100 bonus points
- 50+ Add 150 bonus points
- First Fish (overall winner) add 100 bonus points
- Most Fish (overall winner) add 100 bonus points
- Biggest Fish (overall winner) add 100 bonus points
- Hat Trick (if a team wins all three categories) an additional 200 points

“**PENALTY**” **100 point** penalty will be assessed for any fish killed or ruled by the guide to be unable to survive. Each of these fish will be measured and the scored value of that trout will be subtracted from the angler’s score. That trout will not be counted against the daily limit of six measured trout.

“**FIRST FISH**” means, literally first fish of the competition. Day 2 does not count.

“**MOST**” means total for both days.

“**BIGGEST**” means largest fish (by length) over total tournament.

RULES COMMITTEE

The Rules committee will consist of 3 members designated by the FFF ambassadors, and will be the final say of the individual and team winners. There will be awards given for, “FIRST” “MOST” and “BIGGEST”. The winning team will be the team with the most accumulated points. Their names will be permanently engraved on the FFF tournament trophy which will be proudly displayed by our tournament HOST for the subsequent year.

These rules are subject to change and modification as directed by the FFF and Rules Committee